

BARNBURGH PRIMARY ACADEMY							
Year 1 Long Term Plan							
TERM:		AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
Class Novel		Julia Donaldson books Stories for 5-year-olds	Martin Waddell books The Pig in the Pond Can't You Sleep Little Bear Once There Were Giants The Owl Who Was Afraid of the Dark	Janet and Allan Ahlberg Books Each Peach Pear Plum The Jolly Postman Cops and Robbers The Hen Who Wouldn't Give Up Poem books	Jill Murphy Books Peace at Last Five Minutes Peace (Large Family collection) Whatever Next!	Stories for 6 year olds The Queen's Nose	Dilly the Dinosaur stories Meerkat Mail
School trips / Visitor into school		Visit to church (Harvest)	RE – visit to church Visit to church (Christmas)	Orienteering in local area Visitor to school to support with sewing	Visit from musicians (timbre) Orienteering in local area Visit to church (Easter) Walk in local area – plant identification	Victorian trip – Canon hall, Cusworth hall or Ripon workhouse	Live musicians – focus on pitch and tempo – Soundtrack Brass – dependent on availability of players.
Maths	Wk1	Place Value (within 10)	Addition and Subtraction (within 10)	Place Value (within 20)	Place Value (within 50)	Multiplication and division	Place Value (within 100)
	Wk2	Place Value (within 10)	Addition and Subtraction (within 10)	Place Value (within 20)	Place Value (within 50)	Multiplication and division	Place Value (within 100)
	Wk3	Place Value (within 10)	Addition and Subtraction (within 10)	Place Value (within 20)	Length and Height	Multiplication and division	Mass and Volume
	Wk4	Place Value (within 10)	Addition and Subtraction (within 10)	Addition and Subtraction (within 20)	Length and Height	Fractions	Time
	Wk5	Place Value (within 10)	Addition and Subtraction (within 10)	Addition and Subtraction (within 20)	Geometry – Position and direction	Fractions	Time – assessment week
	Wk6	Place Value (within 10)	Geometry - Shape	Addition and Subtraction (within 20)		Money	Transition
	Wk7	Place Value (within 10)	Geometry - Shape				Consolidation of Summer Term
	Wk8	Place Value (within 10)					
Writing and Drama	Wk1	Transition back to school – basic skills	Fireworks – Shirley Hughs - Rhyms	The Princess and The Pea (retell) (Spag – CEW and suffix -ing)	My Mum (adjective)	My Dad (Creative)	Lost and Found Spag (- CEW and plurals)
	Wk2	Oi Frog (Spag – CEW and fingerspaces)	Leaf Thief (retell) (Spag – CEW and personal pronouns and using and)	The Three Little Pigs- time connectives, verbs	Titch (Prefix un)	Journey – Aaron Becker Spag (- CEW and -er / est)	The Lion Inside. Spag (- CEW and exclamation marks)
	Wk3	Oi Cat (Spag – CEW and full stops)	Gruffalo Granny (retell) (Spag – CEW and using verbs)	Hansel and Gretel (retell) (Spag – CEW and suffix -er)	The Enormous Turnip- suffixes ‘er’ and ‘est’	Our Trip to Canon Hall Museum (retell) Spag (- CEW and time connectives)	All About Me Spag (- CEW and adjectives)
	Wk4	How Many Legs? (Spag – CEW and full stops)	The Jolly Christmas Postman (Spag – CEW adjectives and verbs)	The Princess and The Pea- adjectives	The Easter Bunny's Helper (adjectives and suffix ing)	My Trip to..... (creative) Spag (- CEW and -adjectives recap)	Writing to my Year 2 teacher Spag (- CEW and question marks)
	Wk5	The Tiger that came to Tea (Spag – CEW)	How to catch Santa Claus (Spag – CEW and using imperative verbs)	The Frog Prince- suffix ‘ed’	Easter story (retell)	The Day the Crayons Quit Spag (- CEW and – ing / ed recap)	SPAG week - recap all SPAG and CEW
	Wk6	Dogger (Spag – CEW and Capital letters)	Christmas Story (retell) (Spag – CEW and time connectives)	Goldilocks and the Three Bears- ‘er’ and ‘est’		The Day the Crayons Quit (creative) Spag (- CEW and – un)	TRANSITION WEEK
	Wk7	Little Red Hen (Spag – CEW and Capital letters)	Christmas Story (retell) (Spag – CEW and time connectives)				SPORTS WEEK / Spag (- CEW review)
	Wk8	Funny Bones (Spag – CEW review)					
Science		Working scientifically <i>asking simple questions and recognising that they can be answered in different ways</i> <i>observing closely, using simple equipment</i> <i>performing simple tests</i> <i>identifying and classifying</i> <i>using their observations and ideas to suggest answers to questions</i> <i>gathering and recording data to help in answering questions</i> Everyday materials <i>distinguish between an object and the material from which it is made</i> <i>identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock</i> <i>describe the simple physical properties of a variety of everyday materials</i> <i>compare and group together a variety of everyday materials on the basis of their simple physical properties</i> <i>identify and compare the suitability of a variety of everyday materials, including wood, metal,</i>	Working scientifically <i>asking simple questions and recognising that they can be answered in different ways</i> <i>observing closely, using simple equipment</i> <i>performing simple tests</i> <i>identifying and classifying</i> <i>using their observations and ideas to suggest answers to questions</i> <i>gathering and recording data to help in answering questions</i> Seasonal changes <i>observe changes across the 4 seasons</i> <i>observe and describe weather associated with the seasons and how day length varies</i>		Working scientifically <i>asking simple questions and recognising that they can be answered in different ways</i> <i>observing closely, using simple equipment</i> <i>performing simple tests</i> <i>identifying and classifying</i> <i>using their observations and ideas to suggest answers to questions</i> <i>gathering and recording data to help in answering questions</i> Plants <i>identify and name a variety of common wild and garden plants, including deciduous and evergreen trees</i> <i>identify and describe the basic structure of a variety of common flowering plants, including trees</i> <i>observe and describe how seeds and bulbs grow into mature plants</i> <i>find out and describe how plants need water, light and a suitable temperature to grow and stay healthy</i>	Working scientifically <i>asking simple questions and recognising that they can be answered in different ways</i> <i>observing closely, using simple equipment</i> <i>performing simple tests</i> <i>identifying and classifying</i> <i>using their observations and ideas to suggest answers to questions</i> <i>gathering and recording data to help in answering questions</i> Animals including humans <i>identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals</i> <i>identify and name a variety of common animals that are carnivores, herbivores and omnivores</i> <i>describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals including pets)</i> <i>identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense</i>	

	<i>plastic, glass, brick, rock, paper and cardboard for particular uses</i> <i>find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching</i>				<i>notice that animals, including humans, have offspring which grow into adults</i> <i>find out about and describe the basic needs of animals, including humans, for survival (water, food and air)</i> <i>describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene</i>	
History	Past and present <i>Pupils should be taught about changes within living memory. Where appropriate, these should be used to reveal aspects of change in national life</i> <i>The lives of significant individuals in the past who have contributed to national and international achievements. Some should be used to compare aspects of life in different periods [for example, Elizabeth I and Queen Victoria, Christopher Columbus and Neil Armstrong, William Caxton and Tim Berners-Lee, Pieter Bruegel the Elder and LS Lowry, Rosa Parks and Emily Davison, Mary Seacole and/or Florence Nightingale and Edith Cavell]</i> <i>significant historical events, people and places in their own locality.</i>		Great fire of London <i>Events beyond living memory that are significant nationally or globally [for example, the Great Fire of London, the first aeroplane flight or events commemorated through festivals or anniversaries]</i>			Victorians <i>Pupils should be taught about changes within living memory. Where appropriate, these should be used to reveal aspects of change in national life</i> <i>The lives of significant individuals in the past who have contributed to national and international achievements. Some should be used to compare aspects of life in different periods [for example, Elizabeth I and Queen Victoria, Christopher Columbus and Neil Armstrong, William Caxton and Tim Berners-Lee, Pieter Bruegel the Elder and LS Lowry, Rosa Parks and Emily Davison, Mary Seacole and/or Florence Nightingale and Edith Cavell]</i> <i>significant historical events, people and places in their own locality.</i>
Geography	Locational knowledge <i>Name and locate the world's seven continents and five oceans</i> <i>Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas</i>	Human and physical geography <i>Identify seasonal and daily weather patterns in the United Kingdom and the location of hot and cold areas of the world in relation to the Equator and the North and South Poles</i> <i>Use basic geographical vocabulary to refer to:</i> <i>key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather</i> <i>key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop</i>	Geographical knowledge and fieldwork taught through OAA <i>Use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage</i> <i>Use simple compass directions (North, South, East and West) and locational and directional language [for example, near and far; left and right], to describe the location of features and routes on a map</i> <i>Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key</i> <i>Use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment</i>	Place knowledge <i>Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a small area in a contrasting non-European country</i> Geographical knowledge and fieldwork taught through OAA <i>Use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage</i> <i>Use simple compass directions (North, South, East and West) and locational and directional language [for example, near and far; left and right], to describe the location of features and routes on a map</i> <i>Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key</i> <i>Use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment</i>	-	
Art and Design	Sculpture <i>To use a range of materials creatively to design and make products</i> <i>To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</i> <i>To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</i> <i>About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</i>		Sketchbooks Work of other artists Painting and drawing <i>To use a range of materials creatively to design and make products</i> <i>To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</i> <i>To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</i> <i>About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</i>		Sketchbooks Work of other artists Painting and drawing <i>To use a range of materials creatively to design and make products</i> <i>To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</i> <i>To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</i> <i>About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</i>	

Design and Technology			Nutrition and healthy eating design purposeful, functional, appealing products for themselves and other users based on design criteria generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics explore and evaluate a range of existing products evaluate their ideas and products against design criteria use the basic principles of a healthy and varied diet to prepare dishes understand where food comes from.			
			Textiles design purposeful, functional, appealing products for themselves and other users based on design criteria generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics explore and evaluate a range of existing products evaluate their ideas and products against design criteria			
				Construction		
Computing	Staying safe online			Staying safe online	Staying safe online	
	Using computers and evaluating digital content			Algorithms, programming and debugging		
RE	C1.1 What does it mean to belong to a community of belief? (P1)	C1.2 How are symbols used to welcome new life? (P2)	C1.3 How can we make good choices? (P3)	F1.12 How and why do we care for others (P3)		
Music	Pulse and rhythm	Classical music, dynamics and tempo	Musical vocabulary	Timbre and rhythmic patterns		Pitch and tempo
	History of music					
PSHE/RSE		Health and wellbeing		Living in the wider world		Transition

PE	Invasion games – football <i>lead healthy, active lives</i> <i>master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities</i> <i>participate in team games, developing simple tactics for attacking and defending</i> Gymnastics <i>lead healthy, active lives</i> <i>master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities</i>	Multiskills <i>lead healthy, active lives</i> <i>master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities</i> Invasion games – basketball <i>lead healthy, active lives</i> <i>master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities</i> <i>participate in team games, developing simple tactics for attacking and defending</i>	Invasion games – Dodgeball <i>lead healthy, active lives</i> <i>master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities</i> <i>participate in team games, developing simple tactics for attacking and defending</i> OAA	Tennis <i>lead healthy, active lives</i> <i>master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities</i> OAA	Cricket <i>lead healthy, active lives</i> <i>master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities</i> <i>participate in team games, developing simple tactics for attacking and defending</i> Dance <i>lead healthy, active lives</i> <i>perform dances using simple movement patterns</i>	Striking and fielding games – Rounders <i>lead healthy, active lives</i> <i>master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities</i> <i>participate in team games, developing simple tactics for attacking and defending</i> Athletics <i>lead healthy, active lives</i> <i>master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities</i>
Outdoor Learning	Art Enrichment - Sculpture		OAA link to geographical knowledge and fieldwork		Forest school introduction	
MFL	Locational knowledge Greetings Numbers		Locational knowledge Greetings Days of the week and months of the year		Locational knowledge Greetings Colours	Locational knowledge Greetings Pets
Drama	Will be used as a tool to teach Relationships in RSE					